



VESSEL

DRUM AND BUGLE CORPS

2020 SNARE DRUM AUDITION PACKET

FOR MORE INFORMATION PLEASE VISIT
WWW.VESSELDRUMCORPS.ORG

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What We Do

- *Muscle Efficiency*

- Here at the Vessel DBC Battery, we value efficiency of stroke, relative to tempo. This means that depending on what passage we are playing, we only use the muscle groupings required to play the passage efficiently, consistently. Most of the time, we will be building your smaller muscle groups at rehearsals. If the dynamic marking is forte or below, most likely, you will not be required to use any extraneous muscle groupings such as arm or shoulder. **You must be able to relax these larger muscles while you are playing.**

- *Separation of Body*

- This activity revolves around you being able to play everything on the move. You will be asked to do very demanding drill and choreography while playing your instrument. You must be able to demonstrate excellent separation of lower body vs. upper body. You must become an exceptionally coordinated person if you expect to achieve this at the level we are asking.

- *Work Ethic*

- In order to achieve what is being asked of you at the Vessel DBC Battery, you must have a world-class work ethic. At rehearsal, you will be working to fix issues for hours at a time, with limited breaks. You must be mentally and physically strong to achieve this. The mentality of the battery should be as follows: If you are behind or wearing your instrument, no matter what scenario, you are aspiring to work harder than you have before and willing to give 100% effort to perform your best for your staff. **This is the minimum requirement.**

What We Do

- *The Approach*

- Everything we do at the Vessel DBC percussion program is done with a definite sharpness and sense of aggression and urgency. The way you move your feet, bring your sticks up, transport to rehearsal zones, eat, subdivide, and anything else pertaining to our end goal, is to be done with purpose and confidence. We must present ourselves how we see ourselves; as masters of our craft, and as the best marching percussionists in the world.

- *The Information*

- During the course of the season, you will receive massive amounts of information from your staff and peers. It is mandatory that you take in this information with a positive attitude. Your staff is a highly trained team of professionals with many years of experience doing what they do. The information you receive from them WILL help you reach your goals. You as a member, must always be respectful of your staff and peers and show a sense of gratitude when given feedback. After all, 90% of what makes this ensemble successful is the information being given from the staff. Trust the process!

- *Your Role in This*

- You as an individual, are a single part of a multi-layered performance. While at times you may feel you need to take control of another person's or the ensemble's performance, know that you are only directly responsible for your own show. You must master YOUR performance responsibilities before worrying about others. And understand that there is ALWAYS something more you can be doing to better your own individual season. **Do your own gig, to the best of your own ability.**

What We Do

- *The Heights*

<i>p</i>	<i>3"</i> - smallest wrist rotation possible. Used for sensitive sections of music and dropped-in grace notes
<i>mp</i>	<i>4"</i> - Tap height
<i>mp+</i>	<i>5"</i> - AKA "beefy tap" Slightly more rotation than tap height. Used for twitch strokes and fast single passages.
<i>mf</i>	<i>6"</i> - Middle height. Halfway between <i>mp</i> and <i>f</i>
<i>mf+</i>	<i>7"</i> - Used for faster inverted passages where true forte may not be achievable efficiently.
<i>f</i>	<i>9"</i> - Forte. As much as the wrist will rotate
<i>ff</i>	<i>12"</i> - Vertical stroke. Forte with arm support.
<i>fff</i>	<i>15"</i> - Vertical stroke with shoulder. Used for visual effect.

Vessel Drum and Bugle Corps - Snare Drum - 2020

8-8-16

♩ = 100 - 230

Snare
R.. *f* L.. R..

Tenors
R.. *f* L.. R..

Bass Dr
R.. *f* L.. R..

Detailed description: This block contains the first four measures of a drum score. The tempo is marked as ♩ = 100 - 230. The Snare part features a continuous eighth-note pattern with dynamics *f* and stickings R.., L.., R.. in measures 1, 2, and 3. The Tenors part has a similar eighth-note pattern with dynamics *f* and stickings R.., L.., R.. in measures 1, 2, and 3. The Bass Dr part has a similar eighth-note pattern with dynamics *f* and stickings R.., L.., R.. in measures 1, 2, and 3. Measure 4 shows a change in the Snare and Tenors parts to a single eighth note followed by a quarter rest, while the Bass Dr part continues with eighth notes.

5

Snare
L.. R.. L.. R

Tenors
L.. R.. L.. R

Bass Dr
L.. R.. L.. R

Detailed description: This block contains measures 5 through 8 of the drum score. Measure 5 starts with a '5' above the staff. The Snare part has a pattern of eighth notes with stickings L.., R.., L.., R in measures 5, 6, 7, and 8. The Tenors part has a similar eighth-note pattern with stickings L.., R.., L.., R in measures 5, 6, 7, and 8. The Bass Dr part has a similar eighth-note pattern with stickings L.., R.., L.., R in measures 5, 6, 7, and 8. Measures 5, 6, and 7 end with a quarter rest, while measure 8 ends with a quarter note followed by a quarter rest.

Legos and Taps

♩ = 120 - 160

Staff 1: Snare drum notation. Dynamics: *f*. Stickings: L L L L L L L L R L L L L L L L R

Staff 2: Snare drum notation. Dynamics: *f*. Stickings: L R R R R R R R L R R R R R R R L

Staff 3: Snare drum notation. Dynamics: *f*. Stickings: R L L L B B B B R R R R B B B B

Staff 4: Snare drum notation. Dynamics: *f*. Stickings: L L L L R L L L L L L L L L R L L L L

Staff 5: Snare drum notation. Dynamics: *mp*, *f*, *mp*. Stickings: R R R R R R L L L L R R R R R R L L L L L L L

Staff 6: Snare drum notation. Dynamics: *f*, *mp*, *f*. Stickings: R R R R L L L L L L L R R R R R R L L L L

Staff 7: Snare drum notation. Dynamics: *f*. Stickings: R R R R B B B B L L L L B B B B

Staff 8: Snare drum notation. Dynamics: *f*. Stickings: R R R R R R R R R R L L L L L L L L L L L R R

Staff 9: Snare drum notation. Dynamics: *f*. Stickings: R R R R L L L L L L B B B B B B B B B B B

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SnareLine

VessaDiddles

Henry G

♩ = 144♭ 160♭ 172

4

7

10

13

16

19

22

25

28

31

34

STICK CLAP

f p f

FULL NORMAL PING

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SnareLine

"Show" Excerpt

Henry G

♩ = 174

edge

3 LH center to edge to center to edge

5 edge

7 to center center 3 3 5

9 5 3 3 3

11 3 3 3 edge 3

R L L L L L L L L L R L L R L L R R R L

R R L L L L L L L R L R L R L R L R L R L R L R L

R R L R L R L R L R L R L R L R L R L R L R L R L

R L R L R L R L R L R L R L R L R L R L R L L L

R L R R R L R L R L R L R L R L R L R L R L R

L R R L R R L R L L R L L R L R L R L R L L R

f *p* *f* *mp* *mf* *p* *mp*

mp *mf* *mf* *f* *mf* *p* *pp*